About the Hakathon
Love of the Game (in collaboration with Hacking Health UK) are hosting a Hakathon aimed at bringing the brightest minds across the Design (both User Experience and Product), Developer and Engineering worlds together with amateur and professional Sports People, Academics and Researchers in the Sport Health fields; to create solutions that prevent, diagnose and treat head injuries and concussion within sports.

Over the course of this 2.5 day event our Hakathon participants will connect with, and form cross-disciplinary teams, combining their knowledge to create innovations that have real world applications that will improve the lives of those that love and play sports.

What role do Mentors play?
Throughout the Hakathon, Mentors will be available to offer guidance and support to teams, using their experience and expertise to ensure the teams' solutions cover the judging criteria, i.e. Impactful, Realistic, Quality, Innovative, Promising and Well Presented.

Post Hakathon mentoring for winning teams will also be available, offering fortnightly mentoring sessions (up to 6 months post event) for teams to further develop their products/ solutions.

Who can be a Mentor?
We are looking for Mentors with skills and expertise in the following areas:
- Athletes / Sports People
- Sports Science Research/ Academics
- User Experience Designers
- Product Designers
- Developers
- Engineers
- Entrepreneurs

Time commitments
During the Hakathon we would ideally like Mentors to attend:
- Friday evening (Introduction and team formation event)
- Saturday between 2 – 6pm
- Sunday between 9 – 12pm

Mentors are invited to stay for the pitch presentations, held Sunday between 3 – 5pm.

How do I sign up as a Mentor?
If you're interested in becoming a Mentor, please email megan@chanuahealth.com outlining your skill/ experience and your availability.

supported by

HACKING HEALTH